BREAKAWAY

FLAG FOOTBALL STAT SHEET • 5V5 • OFFENSE

TEAM _____ OPPONENT _____ DATE _____ FIELD / LOCATION _____ RULESET _____

		PASSING					RUSHING			RECEIVING			EXTRA POINTS	
#	Player	Comp	Att	Yds	TD	INT	Rush	Yds	TD	Rec	Yds	TD	1-pt	2-pt
TEAM TOTALS														

NOTES AND PENALTIES

Yards: measure from the line of scrimmage to where the play ended. Behind the line is negative. **Check:** team completions = receptions, passing yards = receiving yards.

Skip the clipboard:
stat this game free in the BreakAway app
Scan, or visit breakawaydata.com/stats

BREAKAWAY

FLAG FOOTBALL STAT SHEET • 5V5 • DEFENSE

TEAM	OPPONENT	DATE	STATTER	FINAL: US	FINAL: THEM

DEFENSE							
#	Player	Flag pulls	Sacks	INT	PBU	Pick-6	Safety
TEAM TOTALS							

SCORE BY HALF

Team	1st half	2nd half	OT	Final

STAT KEY

Completions	Forward passes caught by your own receiver.
Pass attempts	Every forward pass thrown: completions, incompletions and interceptions.
Passing yards	On each completion, from the line of scrimmage to where the play ended.
Passing touchdowns	Touchdowns scored on the passer's completions.
Interceptions thrown	The passer's forward passes caught by the defense.
Rushes	Running plays: the ball carried, not thrown forward.
Rushing yards	From the line of scrimmage to where the carrier's flag was pulled or she went out.
Rushing touchdowns	Touchdowns scored by the ball carrier on a run.
Receptions	Completed passes, counted for the receiver who caught them.
Receiving yards	The same number as the passing yards on that completion, run after the catch included.
Receiving touchdowns	Touchdowns scored on a catch.
1-point tries good	Successful tries after a touchdown worth 1 point.
2-point tries good	Successful tries after a touchdown worth 2 points.
Flag pulls	Pulling the ball carrier's flag to end the play. One pull per play: there is no assist in flag.
Sacks	A flag pull on the quarterback, behind the line, while she still has the ball.
Interceptions	Forward passes caught by the defense.
Pass breakups	Passes knocked away so they fall incomplete, without a catch. Optional.
Interception return touchdowns	Interceptions returned all the way for a touchdown.
Safeties	The offense's ball carrier made dead in its own end zone, usually by a flag pull there.

DEPENDS ON YOUR RULESET

- **1-point tries good:** Try values and distances depend on your ruleset. Several 5v5 rulebooks take 1 point from the 5. The college rulebook takes it from the 3.
- **2-point tries good:** Most rulebooks in our comparison take 2 points from the 10. Check yours.
- **Sacks:** Only where your ruleset lets defenders rush the passer, and from the distance it sets.
- **Safeties:** Worth 2 points in most rulebooks we compared (1 on a try). Some formats have no safeties.
- Compare the rules side by side: breakawaydata.com/flag-football-rules

Yards: measure from the line of scrimmage to where the play ended. Behind the line is negative. **Check:** team completions = receptions, passing yards = receiving yards.

Skip the clipboard:
stat this game free in the BreakAway app
Scan, or visit breakawaydata.com/stats